

Transforming Open Source to Open Access in Closed Applications

FINDING VULNERABILITIES IN ADOBE READER'S XSLT ENGINE

Introduction – Brian Gorenc

- MS in Software Engineering – Southern Methodist University
- BS in Computer Engineering – Texas A&M University
- Director of Vulnerability Research at Trend Micro
 - Leader of the Zero Day Initiative
 - Organize Pwn2Own Hacking Competition
 - Focus on Vulnerability Research and Discovery
- Past Experiences
 - Lead Software Engineer at Lockheed Martin
- Past research:
 - Microsoft Bounty Submission
 - Patents on Exploit Mitigation Technologies
 - Adobe Reader Research
- Twitter: @MaliciousInput

Introduction - Abdul-Aziz Hariri

- BS in Computer Sciences – University of Balamand
- Currently a Senior Security Researcher at ZDI
 - Root Cause analysis / Vulnerability Research / Exploit development
 - Pwn2Own Preparation / Judging entries
- Past Experiences
 - Bits Arabia, Insight-Tech and Morgan Stanley
- Past research:
 - Pwn4Fun 2014 renderer exploit writer
 - Microsoft Bounty submission
 - Patents on Exploit Mitigation Technologies
 - Adobe Reader research
- Twitter: @abdhariri

Introduction – Jasiel Spelman

- BA in Computer Sciences – University of Texas
- Currently a Senior Security Researcher at ZDI
 - Root Cause analysis / Vulnerability Research / Exploit development
 - Pwn2Own Preparation / Judging entries
- Past Experiences
 - AlterPoint
- Past research:
 - Pwn4Fun 2014 Broker exploit writer
 - Windows Kernel information leaks
 - Adobe Flash research
- Twitter: @WanderingGlitch

Understanding the Attack Surface

Open-source Components

- Integrating open-source projects into large closed-source applications is becoming common practice
 - Quick add functionality without costly engineering efforts
- Security side effects not well understood by vendors
 - Misunderstood assumptions
 - Poorly implemented components
 - Missing security mitigations

Case Study: Adobe Reader

- Widely used document reader
 - Large number of features to aid document authors
- Highlights some of these interesting security side effects
- Integrates several open-source projects
 - Modified version of libtiff for Tagged Image File Formation (TIFF)
 - Modified version of Sablotron for Extensible Stylesheet Language Transformations (XSLT) handling
- Sablotron is now abandoned with no community to implement fixes

Verifying Sablotron in Reader

- Reader uses Sablotron 1.0.2
- Compiled into AXSLE.dll and found in Reader's install directories

```
.text:10026F9E loc_10026F9E: ; CODE XREF: sub_100252EB+1C1F↑j
.text:10026F9E call sub_1002A1F6
.text:10026FA3 mov ecx, esi
.text:10026FA5 cmp edi, [eax+1BCh]
.text:10026FAB jnz short loc_10026FE0
.text:10026FAD push dword ptr [ebp+var_48+4]
.text:10026FB0 call sub_1002A1F6
.text:10026FB5 mov ecx, eax
.text:10026FB7 call sub_1003399E
.text:10026FBC push offset aVersion_0 ; "version"
.text:10026FC1 mov ecx, eax
.text:10026FC3 mov edx, [eax]
.text:10026FC5 call dword ptr [edx+4]
.text:10026FC8 push eax ; char *
.text:10026FC9 call _strcmp
.text:10026FCE pop ecx
.text:10026FCF pop ecx
.text:10026FD0 mov ecx, ebx
.text:10026FD2 test eax, eax
.text:10026FD4 jnz short loc_10026F94
.text:10026FD6 push offset a1_0_2 ; "1.0.2"
.text:10026FDB jmp loc_1002706A
```


XSLT Overview

- Developed in 1998-1999
 - Part of W3C's Extensible Stylesheet Language (XSL)
- Used to transform XML documents into other formats
 - HTML
 - Plain Text
 - XSL Formatting Objects

XSLT Logic Elements

- Used to describe the transformations to be applied
- `xsl:for-each`
 - Select every XML element of a specified node-set
- `xsl:attribute`
 - Creates an attribute node and attaches it to an output element
- `xsl:copy`
 - Copies current node from the source
- `xsl:value-of`
 - Extract the value of an XML element and add it to the output

XPath Functions

- XPath is a query language used to for nodes selection and calculations
 - `/music/artist[1]` – Selects the first artist element that is child of music element
- XPath functions add flexibility and power to Xpath
 - *Node-Set*
 - *String*
 - *Boolean*
 - *Number*

XSLT Transformation Example

```
<?xml version="1.0" encoding="UTF-8"?>
<catalog>
  <cd>
    <title>Empire Burlesque</title>
    <artist>Bob Dylan</artist>
    <country>USA</country>
    <company>Columbia</company>
    <price>10.90</price>
    <year>1985</year>
  </cd>
</catalog>
```



```
<?xml version="1.0" encoding="UTF-8"?>
<xsl:stylesheet version="1.0" xmlns:xsl="http://www.w3.org/1999/XSL/
Transform">
  <xsl:template match="/">
    <html>
      <body>
        <h2>My CDs</h2>
        <table border="1">
          <tr bgcolor="#9acd32">
            <th style="text-align:left">Title</th>
            <th style="text-align:left">Artist</th>
          </tr>
          <xsl:for-each select="catalog/cd">
            <tr>
              <td><xsl:value-of select="title"/></td>
              <td><xsl:value-of select="artist"/></td>
            </tr>
          </xsl:for-each>
        </table>
      </body>
    </html>
  </xsl:template>
</xsl:stylesheet>
```



My CDs

Title	Artist
Empire Burlesque	Bob Dylan

Adobe Reader's XSLT Engine

- Uses a modified version of Sablotron
- XML and XSL can be parsed a couple ways
 - XFA
 - JavaScript APIs

```
var xmlDoc = "<x/>";
var xslDoc = "<xsl:stylesheet xmlns:xsl=\"http://www.w3.org/1999/XSL/Transform\"
            version=\"1.0\"> <xsl:template match=\"/\"> <xsl:for-each select=\"a\">
            <xsl:sort select=\"(//)*[a()]\"/>
            </xsl:for-each> </xsl:template></xsl:stylesheet>";

var x = XMLData.parse(xmlDoc, false);
var oNode = x.nodes.item(0);
oNode.applyXSL(xslDoc);
```

Sablotron's XSLT Logic Element Definition

```
enum XSL_OP
{
    XSL_APPLY_IMPORTS, XSL_APPLY_TEMPLATES,
    XSL_ATTRIBUTE, XSL_ATTRIBUTE_SET,
    XSL_CALL_TEMPLATE, XSL_CHOOSE,
    XSL_COMMENT, XSL_COPY, XSL_COPY_OF,
    XSL_DECIMAL_FORMAT, XSL_ELEMENT,
    XSL_FALLBACK, XSL_FOR_EACH,
    XSL_IF, XSL_IMPORT,
    XSL_INCLUDE, XSL_KEY,
    XSL_MESSAGE, XSL_NAMESPACE_ALIAS,
    XSL_NUMBER, XSL_OTHERWISE,
    XSL_OUTPUT, XSL_PARAM,
    XSL_PRESERVE_SPACE, XSL_PROCESSING_INSTR,
    XSL_SORT, XSL_STRIP_SPACE,
    XSL_STYLESHEET, XSL_TEMPLATE,
    XSL_TEXT, XSL_TRANSFORM,
    XSL_VALUE_OF, XSL_VARIABLE,
    XSL_WHEN, XSL_WITH_PARAM,
    XSL_NONE
};
```

XMLElement Class

- XMLElement::execute method handles the elements inside a switch case

```
class XMLElement : public Element
{
public:
    XMLElement(Tree& owner_, QName&, XSL_OP);
    virtual eFlag execute(Sit S, Context *c, Bool resolvingGlobals);
    virtual eFlag newChild(Sit S, Vertex*);
    eFlag checkToplevel(Sit S);
    virtual eFlag checkChildren(Sit S);
    void checkExtraChildren(int& k);
    Expression* getAttExpr(XSL_ATT);
    virtual int strip();
    XSL_OP op;
    eFlag checkAtts(Sit S);
private:
    eFlag makeSortDefs(Sit S, SortDefList &sortDefs, Context *c);
    eFlag makeISortDef(Sit S, SortDef *&def, Context *c);
};
```

XPath Functions

- Implementation of these functions reside inside `expr.cpp`, inside the *Expression::callFunc* method.

```
case EXFF_LAST:
{
    checkArgsCount(0);
    retxpr.setAtom( Number(c -> getSize()) );
}; break;
case EXFF_POSITION:
{
    checkArgsCount(0);
    retxpr.setAtom( Number(c -> getPosition() + 1) );
}; break;
case EXFF_COUNT:
{
    checkArgsCount(1);
    checkIsNodeset(0);
    retxpr.setAtom(
        Number(atoms[0] -> tonodesetRef().getSize()) );
}; break;
```


Reader's XSLT Engine

- In 2012, Adobe fixed two vulnerabilities
 - Discussed at-length on the conference circuit
- Community not paid much attention since those disclosures
- In 2015, Zero Day Initiative started receiving new vulnerability submissions in Reader's XSLT Engine
 - Discovered using a combination of fuzzing and auditing Sablotron source code

Vulnerability Focus

Name	Description	CVE Involvement
arena	Implementation of an Arena memory manager.	
base	Contains various macro definitions.	CVE-2012-1530
context	Implementation of the expression evaluation context	
datastr	Various List implementations	CVE-2016-4198
Error	Contains various macro definitions that deal with error handling.	CVE-2016-6963
Expr	Includes the implementation of various XPath functions.	CVE-2016-6977
Guard	Macro definitions of guarded pointers.	CVE-2016-6963
Situa	Implementation of the situation object. It reflects the current situation, which is the vertex that is currently being parsed or processed.	
Tree	Contains XSL elements implementation.	
utf8	Handles string conversions.	CVE-2012-1525
verts	Implements various objects including the Attribute object.	CVE-2012-1530

Code Matching

Code Matching – Strings

```
struct FuncInfoItem
{
    const char *name;
    ExFuncor func;
    ExType type;
}
funcInfoTable[] =
{
    // XPath functions – NODESET category
    {"last", EXFF_LAST, EX_NUMBER},
    {"position", EXFF_POSITION, EX_NUMBER},
    {"count", EXFF_COUNT, EX_NUMBER},
    {"id", EXFF_ID, EX_NODESET},
    {"local-name", EXFF_LOCAL_NAME, EX_STRING},
    {"namespace-uri", EXFF_NAMESPACE_URI, EX_STRING},
    {"name", EXFF_NAME, EX_STRING},
    /* ... */
    // XSLT core
    {"document", EXFF_DOCUMENT, EX_NODESET},
    {"key", EXFF_KEY, EX_NODESET},
    {"format-number", EXFF_FORMAT_NUMBER, EX_STRING},
    {"current", EXFF_CURRENT, EX_NODESET},
    {"unparsed-entity-uri", EXFF_UNPARSED_ENTITY_URI, EX_STRING},
    {"generate-id", EXFF_GENERATE_ID, EX_STRING},
    {"system-property", EXFF_SYSTEM_PROPERTY, EX_STRING},
```

Code Matching – Strings

```

.data:1008B834 align 8
.data:1008B838 off_1008B838 dd offset aLast ; DATA XREF: sub_100252EB:loc_10027B4E↑r
.data:1008B838 ; sub_100252EB+286A↑o ...
.data:1008B838 ; "last"
.data:1008B83C dword_1008B83C dd 1Ah ; DATA XREF: sub_10029F28+43↑r
.data:1008B840 dword_1008B840 dd 0 ; DATA XREF: sub_10029F28+4E↑r
.data:1008B844 dd offset aPosition ; "position"
.data:1008B848 db 1Bh
.data:1008B849 db 0
.data:1008B84A db 0
.data:1008B84B db 0
.data:1008B84C db 0
.data:1008B84D db 0
.data:1008B84E db 0
.data:1008B84F db 0
.data:1008B850 dd offset aCount ; "count"
.data:1008B854 db 1Ch
.data:1008B855 db 0
.data:1008B856 db 0
.data:1008B857 db 0
.data:1008B858 db 0
.data:1008B859 db 0
.data:1008B85A db 0
.data:1008B85B db 0
.data:1008B85C dd offset aId_0 ; "id"
.data:1008B860 db 1Dh
.data:1008B861 db 0
.data:1008B862 db 0
.data:1008B863 db 0
.data:1008B864 db 3
.data:1008B865 db 0
.data:1008B866 db 0
.data:1008B867 db 0
.data:1008B868 dd offset aLocalName ; "local-name"
.data:1008B86C db 1Fh

```

Code Matching – Strings

<code>.data:1008B9B6</code>	<code>db 0</code>
<code>.data:1008B9B7</code>	<code>db 0</code>
<code>.data:1008B9B8</code>	<code>dd offset aGenerateId ; "generate-id"</code>
<code>.data:1008B9BC</code>	<code>db 3Ah ; :</code>
<code>.data:1008B9BD</code>	<code>db 0</code>
<code>.data:1008B9BE</code>	<code>db 0</code>
<code>.data:1008B9BF</code>	<code>db 0</code>
<code>.data:1008B9C0</code>	<code>db 1</code>
<code>.data:1008B9C1</code>	<code>db 0</code>
<code>.data:1008B9C2</code>	<code>db 0</code>
<code>.data:1008B9C3</code>	<code>db 0</code>
<code>.data:1008B9C4</code>	<code>dd offset aSystemProperty ; "system-property"</code>
<code>.data:1008B9C8</code>	<code>db 3Bh ; ;</code>
<code>.data:1008B9C9</code>	<code>db 0</code>
<code>.data:1008B9CA</code>	<code>db 0</code>
<code>.data:1008B9CB</code>	<code>db 0</code>
<code>.data:1008B9CC</code>	<code>db 1</code>
<code>.data:1008B9CD</code>	<code>db 0</code>
<code>.data:1008B9CE</code>	<code>db 0</code>
<code>.data:1008B9CF</code>	<code>db 0</code>
<code>.data:1008B9D0</code>	<code>dd offset aFunctionAvaila : "function-available"</code>

Code Matching – Strings

```
eFlag Expression::callFunc(Sit S, Expression &retxpr, ExprList &atoms, Context *c)
/* ... */
    case EXFF_SYSTEM_PROPERTY:
    {
        checkArgsCount(1);
        checkIsString(0);
        QName q;
        Str a0Str; // CT.PERF.OPP
        E( atoms[0] -> toString(S, a0Str) );
#if !defined(CT_CHANGE) // CT.PERF CT.FIX
        E( getOwnerElement().setLogical(S, q, a0Str, FALSE) );
        if (q.getUri() == getOwnerTree().stdPhrase(PHRASE_XSL_NAMESPACE))
        {
            const Str& localStr = getOwnerTree().expand(q.getLocal());
            if (localStr == (const char*) "version")
                retxpr.setAtom(Number(1.0));
            else if (localStr == (const char*) "vendor")
                retxpr.setAtom(Str("Ginger Alliance"));
            else if (localStr == (const char*) "vendor-url")
                retxpr.setAtom(Str("www.gingerall.com"));
            else
                retxpr.setAtom(Str(""));
        }
    }
```

Code Matching – Strings

```
.text:10026F4E ; -----  
.text:10026F4E  
.text:10026F4E loc_10026F4E: mov     eax, [esi] ; CODE XREF: sub_100252EB+1C4C7j  
.text:10026F50 mov     ecx, esi  
.text:10026F52 push    offset aVendor ; "vendor"  
.text:10026F57 call    dword ptr [eax+4]  
.text:10026F5A push    eax ; char *  
.text:10026F5B call    _strcmp  
.text:10026F60 pop     ecx  
.text:10026F61 pop     ecx  
.text:10026F62 test    eax, eax  
.text:10026F64 jnz     short loc_10026F70  
.text:10026F66 push    offset aGingerAlliance ; "Ginger Alliance"  
.text:10026F6B jmp     loc_10027068  
.text:10026F70 ; -----  
.text:10026F70 loc_10026F70: mov     eax, [esi] ; CODE XREF: sub_100252EB+1C797j  
.text:10026F70 mov     ecx, esi  
.text:10026F72 push    offset aVendorUrl ; "vendor-url"  
.text:10026F74 call    dword ptr [eax+4]  
.text:10026F79 push    eax ; char *  
.text:10026F7D call    _strcmp  
.text:10026F82 pop     ecx  
.text:10026F83 pop     ecx  
.text:10026F84 mov     ecx, ebx  
.text:10026F86 test    eax, eax  
.text:10026F88 jnz     short loc_10026F94  
.text:10026F8A push    offset aWww_gingerall_ ; "www.gingerall.com"  
.text:10026F8F jmp     loc_1002706A  
.text:10026F94 ; -----  
.text:10026F94 loc_10026F94: push    offset byte_10069332 ; CODE XREF: sub_100252EB+1C9D7j  
.text:10026F94 ; sub_100252EB+1CE94j ...  
.text:10026F99 jmp     loc_1002706A  
.text:10026F9E ; -----  
.text:10026F9E loc_10026F9E: call    sub_1002A1F6 ; CODE XREF: sub_100252EB+1C1F7j  
.text:10026F9E mov     ecx, esi  
.text:10026FA3 cmp     edi, [eax+1BCh]  
.text:10026FA5 jnz     short loc_10026FE0  
.text:10026FAB push    dword ptr [ebp+var_48+4]  
.text:10026FAD call    sub_1002A1F6  
.text:10026FB0 mov     ecx, eax  
.text:10026FB5 call    sub_1003399E  
.text:10026FBC push    offset aVersion_0 ; "version"  
.text:10026FC1 mov     ecx, eax
```


Code Matching – Data structures

```
static ExToken namerTable[] = {  
    TOK_ATSIGN, TOK_DCOLON, TOK_LPAREN, TOK_LBRACKET,  
    // operators:  
    TOK_OR, TOK_AND, TOK_EQ, TOK_NEQ, TOK_LT, TOK_GT, TOK_LE, TOK_GE,  
    TOK_PLUS, TOK_MINUS, TOK_MINUS1, TOK_MULT, TOK_DIV, TOK_MOD, TOK_VERT,  
    // slashes are operators too but not for us  
    TOK_SLASH, TOK_DSLASH, TOK_COMMA,  
    // TOK_NONE (terminator)  
    TOK_NONE};
```

Code Matching – Data structures

```

dword_1008C9F8 dd 0Bh ; DATA XREF: sub_1002A5F8:loc_1002A608↑r
dword_1008C9FC dd 0Dh ; sub_1002A5F8+2C↑r
                  dd 5
                  dd 7
                  db 13h
                  db 0
                  db 0
                  db 0
                  db 14h
                  db 0
                  db 0
                  db 0

```

Code Matching – Preprocessor defines

```
1150 #if !defined(CT_CHANGE) /* original version */
1151 eFlag LocStep::shift(Sit S, NodeHandle &v, NodeHandle baseV)
1152 +--199 lines: {-----
1351 #else /* CT_CHANGE */
1352 eFlag LocStep::shift(Sit S, NodeHandle &v, NodeHandle baseV)
1353 {
```

Code Matching – Preprocessor defines

```
const char* xslOpNames[]=
{
    "apply-imports","apply-templates",
    "attribute","attribute-set",
    "call-template","choose",
    "comment","copy","copy-of",
    "decimal-format","element",
    "fallback","for-each",
    "if","import",
    "include","key",
    "message","namespace-alias",
    "number","otherwise",
    "output","param",
    "preserve-space","processing-instruction",
    "sort","strip-space",
    "stylesheet","template",
    "text","transform",
    "value-of","variable",
    "when","with-param",
    #if defined(CT_CHANGE)
    "&forward-compatible", // leave this unmatchable string
    #endif
    NULL
};
```

Code Matching – Preprocessor defines

```
.data:1008B300      dd offset aOtherwise      ; "otherwise"
.data:1008B304      dd offset aOutput_0      ; "output"
.data:1008B308      dd offset aParam      ; "param"
.data:1008B30C      dd offset aPreserveSpace ; "preserve-space"
.data:1008B310      dd offset aProcessingInst ; "processing-instruction"
.data:1008B314      dd offset aSort      ; "sort"
.data:1008B318      dd offset aStripSpace    ; "strip-space"
.data:1008B31C      ; char *off_1008B31C
.data:1008B31C      off_1008B31C      dd offset aStylesheet      ; DATA XREF: sub_10034185+54↑r
.data:1008B31C      ; sub_10034E5A+6C3↑r
.data:1008B31C      ; "stylesheet"
.data:1008B320      dd offset aTemplate      ; "template"
.data:1008B324      dd offset aText      ; "text"
.data:1008B328      ; char *off_1008B328
.data:1008B328      off_1008B328      dd offset aTransform      ; DATA XREF: sub_10034185+83↑r
.data:1008B328      ; "transform"
.data:1008B32C      dd offset aValueOf      ; "value-of"
.data:1008B330      dd offset aVariable      ; "variable"
.data:1008B334      dd offset aWhen      ; "when"
.data:1008B338      dd offset aWithParam      ; "with-param"
.data:1008B33C      dd offset aForwardCompati ; "&forward-compatible"
```

Vulnerability Analysis

CASE STUDIES

CVE-2012-1525

HEAP-BASED BUFFER OVERFLOW

CVE-2012-1525 – Root Cause

- Sablotron parses XSL elements in *XMLElement::execute*
 - Function contains a switch case that determines the type of the XSL element
- XSL element specifically checks to see if there's a name attribute, if it exists:
 - Length of the name is calculated using `utf8StrLength`
 - Allocates spaces based on the length
 - Attribute value is converted to a UTF16 string using `utf8ToUtf16`

```
Bool isValidNCName(const char* name)
{
    int len = utf8StrLength(name);
    if (len == 0) return FALSE;

    wchar_t *buff = new wchar_t[len + 1];

    utf8ToUtf16(buff, name);
}
```


CVE-2012-1525 – Root Cause

- utf8StrLength has broken logic:
 - Checks for ascii characters
 - If there's a non-ascii character it calculates the length of the character
 - Keeps incrementing by 1
- Things can go wrong with special Unicode characters like 󠁍

```
int utf8StrLength (const char* text)
{
    int len;
    for (len = 0; *text; len++)
    {
        if (!(*text & 0x80))
            text++;
        else text += utf8SingleCharLength(text);
    }
    return len;
}
```

CVE-2012-1525 – Root Cause

- Miscalculated size is later used in an allocation of a buffer
- utf8ToUtf16 is responsible for the string conversion
- Ends up overflowing the allocated buffer

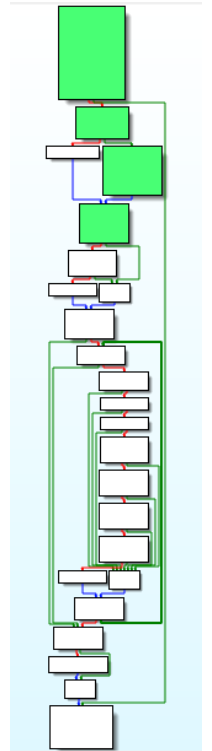
```
int utf8ToUtf16(wchar_t *dest, const char *src)
{
    unsigned long code;
    int len = 0,
        thislen;
    for (const char *p = src; *p; p += utf8SingleCharLength(p))
    {
        code = utf8CharCode(p);
        if (code < 0x10000UL)
        {
            *dest = (wchar_t)(code);
            thislen = 1;
        }
        else
        {
            dest[0] = 0xd7c0U + (code >> 10);
            dest[1] = 0xdc00U | code & 0x3ff;
            thislen = 2;
        };
        dest += thislen;
        len += thislen;
    }
}
```

CVE-2012-1525 – Pinpointing in Adobe

- One of the first bugs patched in AXSLE.dll
- utf8ToUtf16 can be found easily by text searching for DC00h

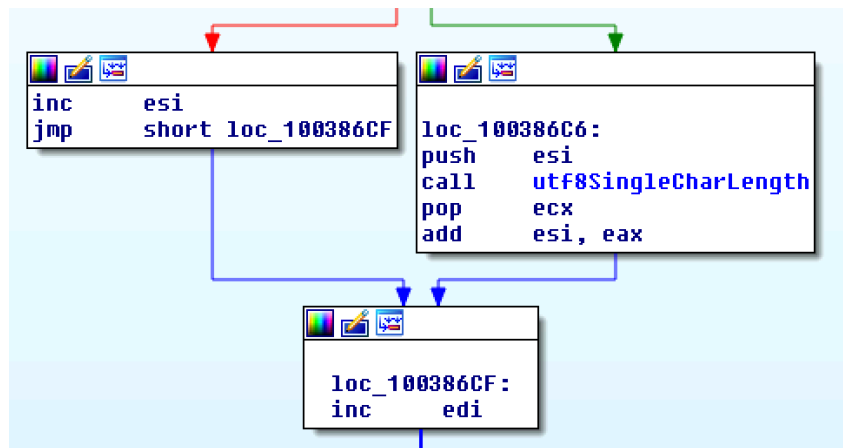
```
len = utf8StrLength((_BYTE *)a1);
len_ = len;
if ( len )
{
    v2 = len + 1;
    v9 = v2 <= 64;
    if ( v2 > 64 )
        v3 = (char *)operator new(2 * v2);
    else
        v3 = &v10;
    utf8ToUtf16(v3, (_BYTE *)a1);
```

```
dest_ = dest;
v3 = src;
for ( i = 0; *v3; v3 += utf8SingleCharLength(v3) )
{
    code = utf8CharCode(v3);
    if ( code >= 0x10000 )
    {
        dest_[1] = code & 0x3FF | 0xDC00;
        *dest_ = (code >> 10) - 0x2840;
        thislen = 2;
    }
    else
    {
        *dest_ = code;
        thislen = 1;
    }
    dest_ += thislen;
    i += thislen;
}
*dest_ = 0;
return i;
```



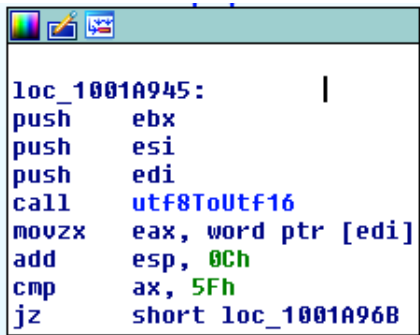
CVE-2012-1525 – Pinpointing in Adobe

- There's only one call to utf8ToUtf16 which is from isValidNCName
- Trivial to find utf8StrLength from isValidNCName



CVE-2012-1525 – Patch Analysis

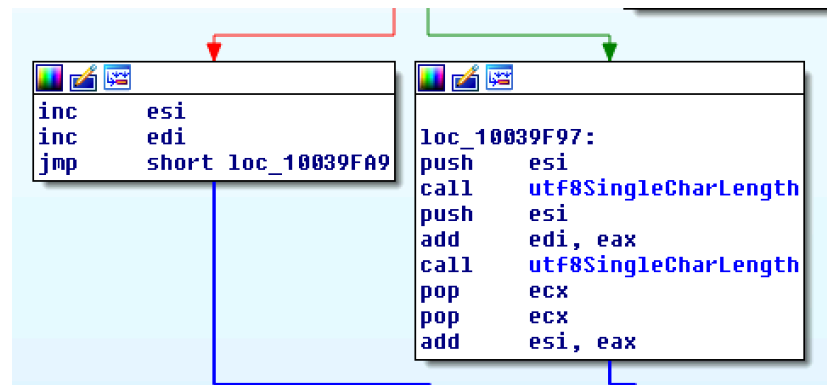
- Modified the utf8ToUtf16 prototype and added an extra argument



```
v3 = src_len;
l = 0;
v4 = dest;
for ( i = src; *i; i += sub_10021469(i) )
{
    v6 = utf8CharCode(i);
    if ( v6 >= 0x10000 )
    {
        if ( v3 >= 2 )
        {
            *v4 = (v6 >> 10) - 10304;
            v4[1] = v6 & 0x3FF | 0xDC00;
        }
        v7 = 2;
    }
    else
    {
        if ( v3 >= 1 )
        {
            *v4 = v6;
            v7 = 1;
        }
        l += v7;
        v4 += v7;
        v3 -= v7;
    }
    *v4 = 0;
    return l;
}
```

Finally Addressed in 2017

- Really fixed in the January bulletin release
 - Assigned CVE-2017-2948
- Actual correct fix is incrementing the counter by the size of the character



CVE-2012-1530

TYPE-CONFUSION

CVE-2012-1530 – Root Cause

- XPath lang function is handled inside the EXFF_LANG switch case inside *Expression::callFunc*
- Checks if the argument count is exactly 1
- Checks if the first argument is a string

```
case EXFF_LANG:
{
    checkArgsCount(1);
    checkIsString(0);
    // get the argument
    Str langQuery;
    E( atoms[0] -> toString(S, langQuery) );
    NodeHandle w, att = NULL;
    int attCount, i;
    const char* langValue = NULL;
    for (w = c -> current(); w && !langValue; w = S.dom().getParent(w))
    {
        // find whether w has an xml:lang attribute
        if (!S.domExternal(w)) {
            QName searchName;
            searchName.setUri(getOwnerTree().unexpand(theXMLNamespace));
            searchName.setLocal(getOwnerTree().unexpand("lang"));
            int idx = toE(w) -> atts.findNdx(searchName);
```


CVE-2012-1530 – Root Cause

- *NodeHandle* element is casted to an *Element* object using the *toE* macro is defined as follows:

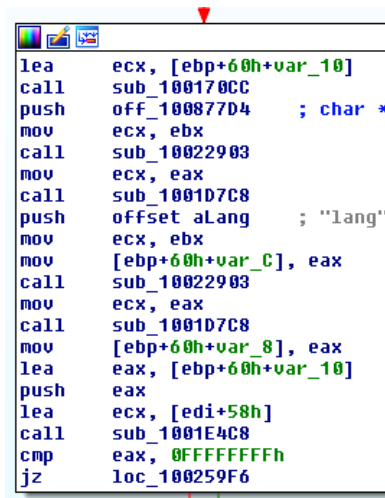
```
#define toV(v) ((Vertex*)v)
#define toNS(v) (cast(NmSpace*,toV(v)))
#define toE(v) (cast(Element*,toV(v)))
#define toX(v) (cast(XMLElement*,toV(v)))
#define toExtension(v) (cast(ExtensionElement*,toV(v)))
#define toA(v) (cast(Attribute*,toV(v)))
```

- `cast()` is an interesting macro

```
#ifdef _DEBUG
#define cast(TYPE,PTR) (NZ(dynamic_cast<TYPE>(PTR)))
#else
#define cast(TYPE,PTR) ((TYPE) PTR)
#endif
```

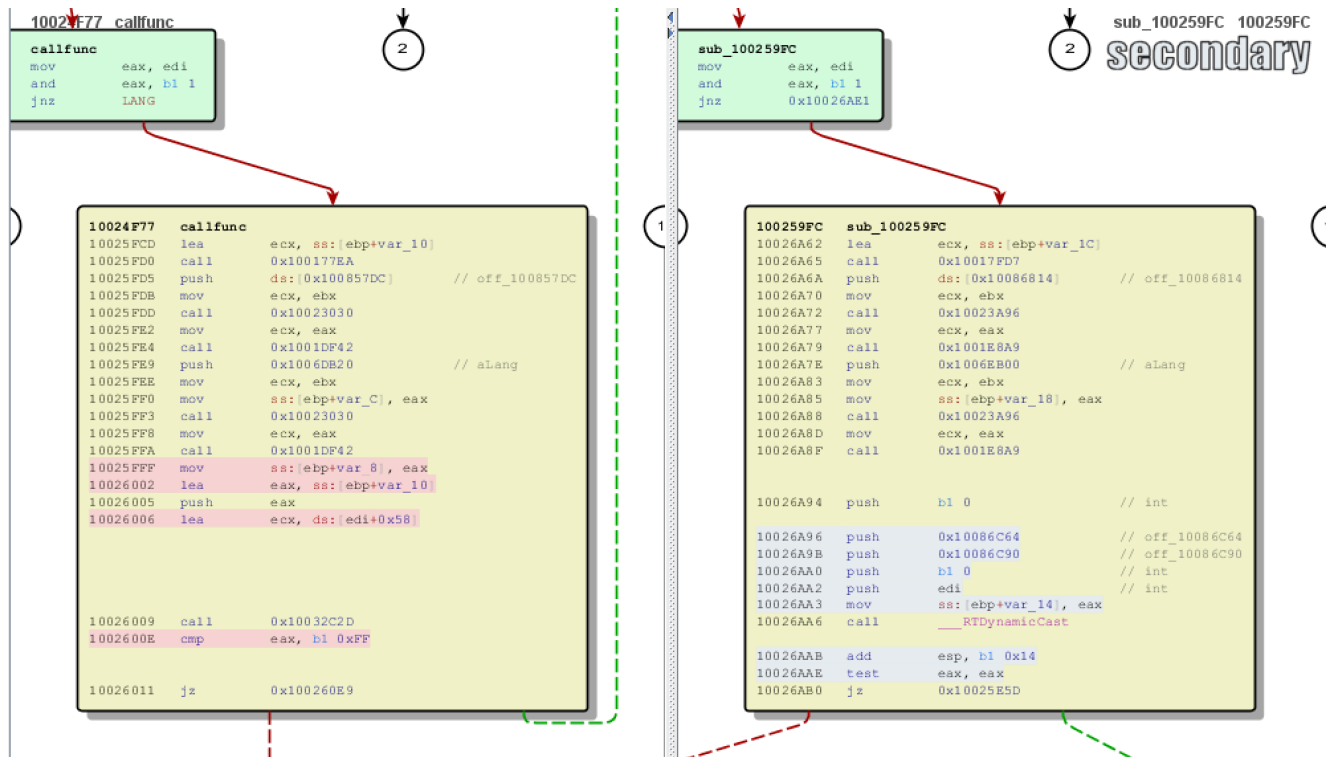
CVE-2012-1530 – Pinpoint in Adobe

- String matching technique works well
- Looking for references to the *lang* string will yield three results
- Trivial to find the right one



```
lea     ecx, [ebp+60h+var_10]
call    sub_100170CC
push    off_100877D4      ; char *
mov     ecx, ebx
call    sub_10022903
mov     ecx, eax
call    sub_1001D7C8
push    offset aLang      ; "lang"
mov     ecx, ebx
mov     [ebp+60h+var_C], eax
call    sub_10022903
mov     ecx, eax
call    sub_1001D7C8
mov     [ebp+60h+var_8], eax
lea     eax, [ebp+60h+var_10]
push    eax
lea     ecx, [edi+58h]
call    sub_1001E4C8
cmp     eax, 0FFFFFFFFh
jz      loc_100259F6
```

CVE-2012-1530 – Patch Analysis



Finally Addressed in 2017

- Patched in the January 2017 bulletin release
 - Assigned CVE-2017-2962
 - Was correctly patched by calling `__RTDynamicCast`



```
100259FC  sub_100259FC
10026A62  lea     ecx, ss:[ebp+var_1C]
10026A65  call    0x10017FD7
10026A6A  push    ds:[0x10086814]           // off_10086814
10026A70  mov     ecx, ebx
10026A72  call    0x10023A96
10026A77  mov     ecx, eax
10026A79  call    0x1001E8A9
10026A7E  push    0x1006EB00               // aLang
10026A83  mov     ecx, ebx
10026A85  mov     ss:[ebp+var_18], eax
10026A88  call    0x10023A96
10026A8D  mov     ecx, eax
10026A8F  call    0x1001E8A9

10026A94  push    bl 0                     // int

10026A96  push    0x10086C64               // off_10086C64
10026A9B  push    0x10086C90               // off_10086C90
10026AA0  push    bl 0                     // int
10026AA2  push    edi                      // int
10026AA3  mov     ss:[ebp+var_14], eax
10026AA6  call    __RTDynamicCast

10026AAB  add     esp, bl 0x14
10026AAE  test    eax, eax
10026AB0  jz      0x10025E5D
```

CVE-2016-6977

OUT-OF-BOUNDS READ

CVE-2016-6977 – OOBOR Root Cause

- In Sablotron, arguments passed to XPath functions are kept inside an *ExprList*
 - *ExprList* is simply a *PList* of *Expressions*
 - *PList* is an object that inherits from the *List* object
- Sablotron uses macros to check if the number of arguments/types passed to XPath functions is valid:

```
#define checkArgsCount(x) if (atomsNumber != x)\
    Err(S, ET_BAD_ARGS_N);
#define checkArgsCountMax(x) if (atomsNumber > x)\
    Err(S, ET_BAD_ARGS_N);
#define checkArgsCountMin(x) if (atomsNumber < x)\
    Err(S, ET_BAD_ARGS_N);
#define checkArgsCountBetween(x,y) if ((atomsNumber < x) || \
    (atomsNumber > y)) Err(S, ET_BAD_ARGS_N);
```

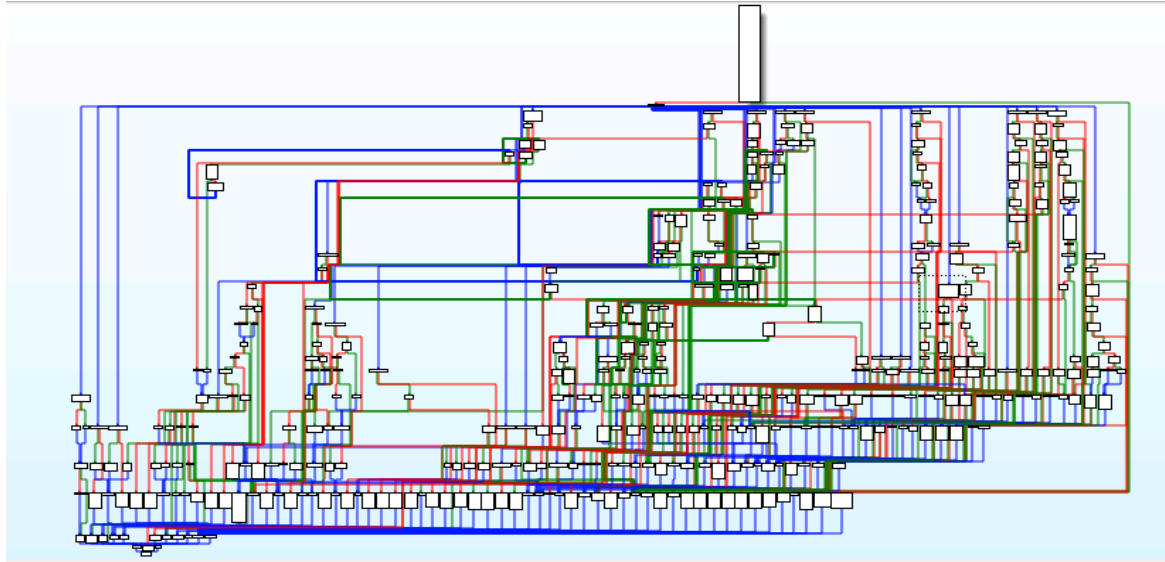
CVE-2016-6977 – OOBRead Root Cause

- If no arguments are passed to an XPath function and elements from atoms were referenced without checking for the arguments count, then an Out-Of-Bounds Read might occur
- That was exactly the case with the XPath functions *EXFF_SUBSTRING_BEFORE* and *EXFF_SUBSTRING_AFTER*:

```
case EXFF_SUBSTRING_BEFORE:
case EXFF_SUBSTRING_AFTER:
{
  Str strg;
  Str theBigger, theSmaller;
  E( atoms[0] -> tostring(S, theBigger) );
  E( atoms[1] -> tostring(S, theSmaller) );
  checkArgsCount(2);
  checkIsString2(0,1);
  int where = firstOccurence(theBigger,theSmaller);
```

CVE-2016-6977 – Pinpoint in Adobe

- Bug is rather easy to spot with proper matching and function renaming
- *Expression::callFunc* is a function that is composed of a big switch case



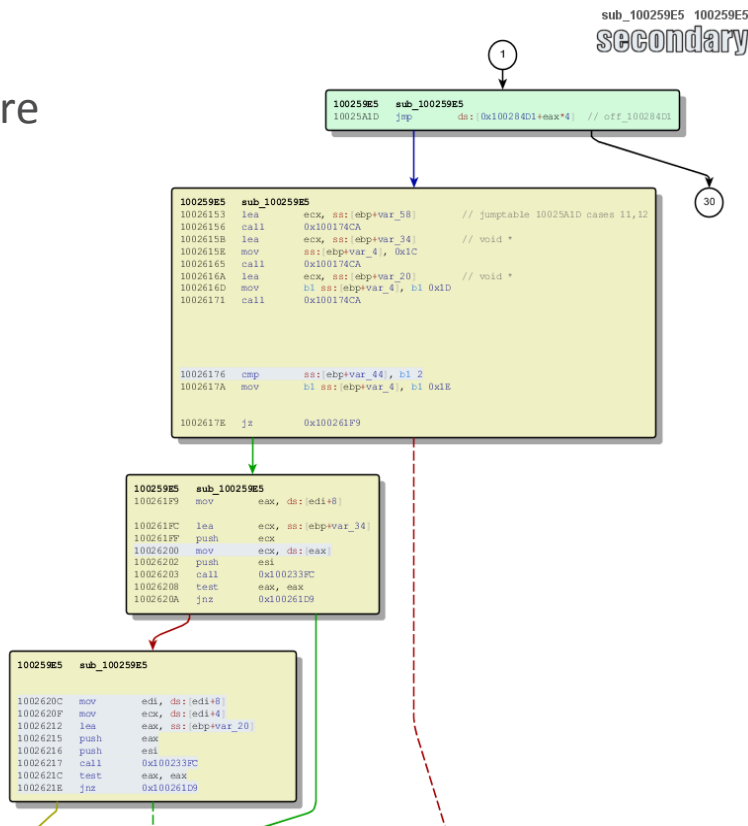
CVE-2016-6977 – Pinpoint in Adobe

- This can be found in multiple ways.
- Searching for the “lang” string is one option.

```
.text:1002613A substring_before_after: ; CODE XREF: Expression_callFunc_0+38fj
.text:1002613A ; DATA XREF: .text:off_100284BCIo
.text:1002613A lea ecx, [ebp+var_58] ; jumtable 10025A04 cases 11,12
.text:1002613D call sub_100174E5
.text:10026142 lea ecx, [ebp+var_34] ; void *
.text:10026145 mov [ebp+var_4], 1Ch
.text:1002614C call sub_100174E5
.text:10026151 lea ecx, [ebp+var_20] ; void *
.text:10026154 mov byte ptr [ebp+var_4], 10h
.text:10026158 call sub_100174E5
.text:1002615D mov eax, [edi+8]
.text:10026160 lea ecx, [ebp+var_34]
.text:10026163 push ecx
.text:10026164 mov ecx, [eax]
.text:10026166 push esi
.text:10026167 mov byte ptr [ebp+var_4], 1Eh
.text:10026168 call Expression_tostring
.text:10026170 test eax, eax
.text:10026172 jz short loc_10026194
```

CVE-2016-6977 – Patch Analysis

- As expected, Adobe made sure to check for the arguments count before referencing.



CVE-2016-4198

OUT-OF-BOUNDS WRITE

CVE-2016-4198 – OOBW Root Cause

- List object is constructed by setting origBlockSize to pow(2,logBlockSize_)
- Controlling logBlockSize_ will lead to an integer wrap when calling append

```
template <class T>
List<T>::List(int logBlockSize_)
:
origBlockSize(TWO_T0(logBlockSize_))
{
    nItems = 0;
    blocksize = 0;
    block = NULL;
};
```

```
template <class T>
void List<T>::append(T what)
{
    if (nItems >= blocksize)
    {
        if (block)
            grow();
        else
        {
            blocksize = origBlockSize;
            block = (T*) claimMemory(blocksize * sizeof(T));
            // FIXME: asserting memory request ok
            sabassert(block);
        }
    }
    block[nItems++] = what;
};
```

CVE-2016-4198 – OOBW Root Cause

- createContext defines the variable *reached* that is based on the number of predicates
- Number of predicates is user-controlled
- If dryRun is set to false the second loop calls `reached.append(0)`

```
// keep a stack of positions, one for each predicate IN THIS STEP
List<int> reached(predsCount), // serves as position for next pred
totalReached(predsCount); // serves as size for next (bad) pred

// i ranges over predicates. Value i==predsCount is the special last run
for (i = 0; i <= predsCount; i++)
{
    if (i == predsCount)
        // the last run, not a dry-run
        dryRun = FALSE;
    // if this is the last run, or if the current pred uses last(), compute
    // the context size
    if (!dryRun || args[stepLevel] -> step -> preds[i] -> usesLast)
    {
        // initialize the size arrays:
        // append base values for preds past the last bad one,
        // up to this bad one (incl.)
        for (init = 0; init <= lastBad; init++)
            reached[init] = 0;
        for (init = lastBad + 1; init <= i; init++)
        {
            reached.append(0);
            totalReached.append(-1); // -1 just for safety
        }
    }
};
```

CVE-2016-4198 – Pinpoint in Adobe

- Find Expression::createContext
 - Trivial to find the EXF_LOCPATH switch case
- Find createLPContext that calls createLPContextLevel
- Two calls to the Constructor list can be found

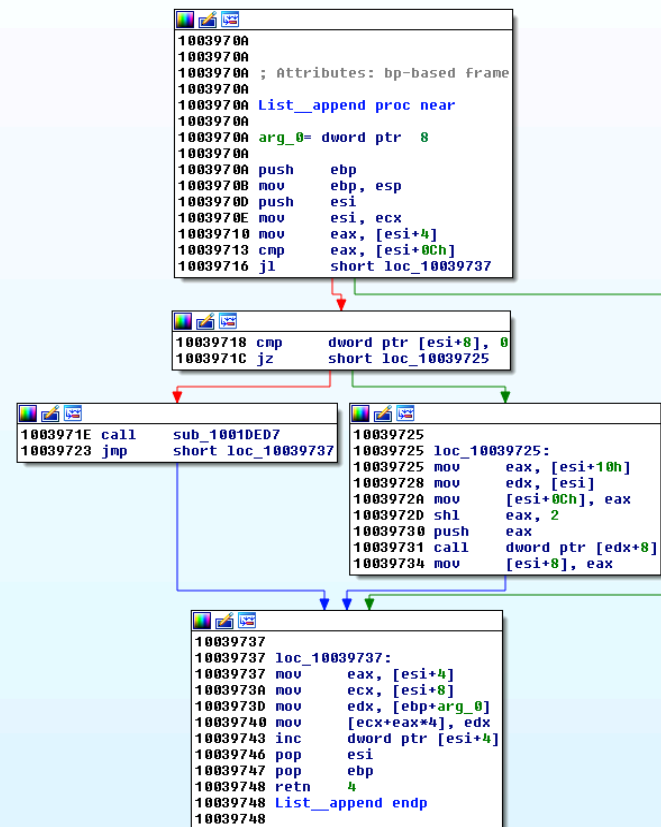
```
1001613A
1001613A
1001613A ; Attributes: bp-based frame
1001613A
1001613A List_Constructor proc near
1001613A arg_0= dword ptr 8
1001613A
1001613A push ebp
1001613B mov ebp, esp
1001613D mov eax, ecx
1001613F mov ecx, [ebp+arg_0]
10016142 xor edx, edx
10016144 inc edx
10016145 shl edx, cl
10016147 xor ecx, ecx
10016149 mov dword ptr [eax], offset off_1006D3BC
1001614F mov [eax+4], ecx
10016152 mov [eax+10h], edx
10016155 mov [eax+0Ch], ecx
10016158 mov [eax+8], ecx
1001615B pop ebp
1001615C retn 4
1001615C List_Constructor endp
1001615C
```

```
result = this;
*this = &off_1006D3BC;
this[1] = 0;
this[4] = 1 << a2;
this[3] = 0;
this[2] = 0;
return result;
```

```
10024F1E lea ecx, [ebp+var_44]
10024F21 mov [ebp+predsCount], edi
10024F24 call List_Constructor
10024F29 xor esi, esi
10024F2B push edi
10024F2C lea ecx, [ebp+var_58]
10024F2F mov [ebp+var_4], esi
10024F32 call List_Constructor
10024F37 mov byte ptr [ebp+var_4], 1
10024F3B mov [ebp+dryRun], 1
10024F42 mov [ebp+var_14], esi
10024F45 test edi, edi
10024F47 js loc_1002513F
```

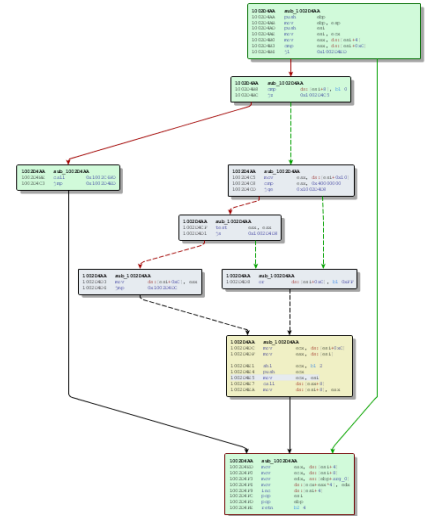
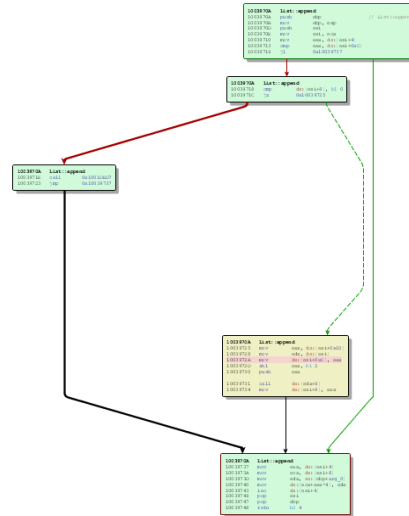
CVE-2016-4198 – Pinpoint in Adobe

- List::append looks exactly the same and haven't been modified by Adobe
- Allocates block based on origBlockSize



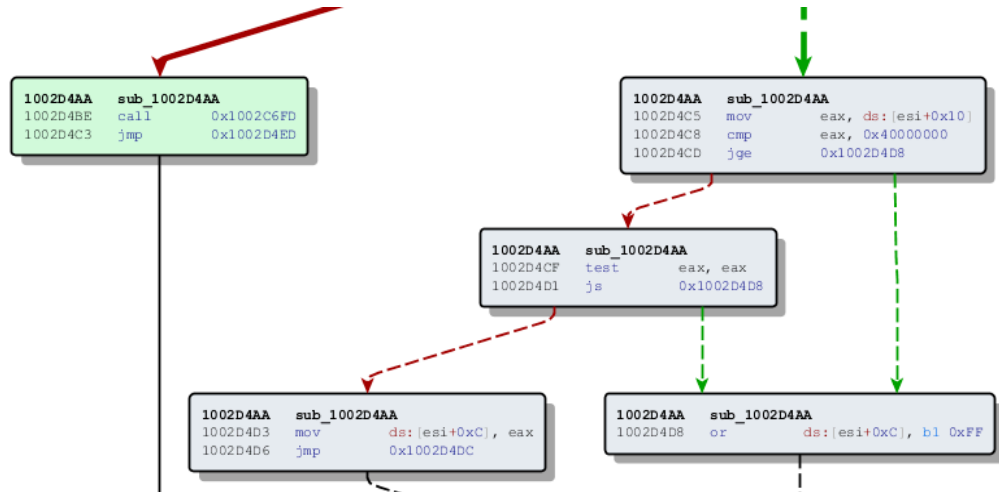
CVE-2016-4198 – Patch Analysis

- Adobe patched this bug in an interesting way
- Patched the append function rather than anywhere else (specifically the way origBlockSize is being initialized)



CVE-2016-4198 – Patch Analysis

- A size check was introduced inside the append function
- If the length $\geq 0x40000000$ or < 0 , length is set to -1 and allocation will fail



CVE-2016-6963

DOUBLE-FREE

CVE-2016-6963 – Root Cause

- Sablotron has the ability to declare “Guarded Pointers”
 - Defined in *guard.h*
- `operator=` is interesting, it returns a raw pointer
- Problem arises when the function defining these GP cannot guarantee the lifetime of these pointers.
 - Especially when having multiple pointers pointing to the same location

```
#define DeclGuard( TYPE ) \
class TYPE##_G \
{ \
public: \
    TYPE##_G(TYPE *ptr_ = NULL): ptr(ptr_), kill(TRUE) {} \
    TYPE* keep() {kill = FALSE; return ptr;} \
    TYPE* unkeep() {kill = TRUE; return ptr;} \
    void assign(TYPE* ptr_) {kill = FALSE; ptr = ptr_;} \
    TYPE* operator= (TYPE *ptr_) {kill = ptr_? TRUE : FALSE; return ptr = ptr_;} \
    operator TYPE*&() {return ptr;} \
    TYPE& operator*(void) {sabassert(ptr); return *ptr;} \
    TYPE* operator()(void) {return ptr;} \
    void del(void) {if (ptr) delete ptr; ptr = NULL; kill = FALSE;} \
    void delArray(void) {if (ptr) delete[] ptr; ptr = NULL; kill = FALSE;} \
    ~TYPE##_G() {if (kill) del();} \
protected: \
    TYPE *ptr; \
    Bool kill; \
};
```

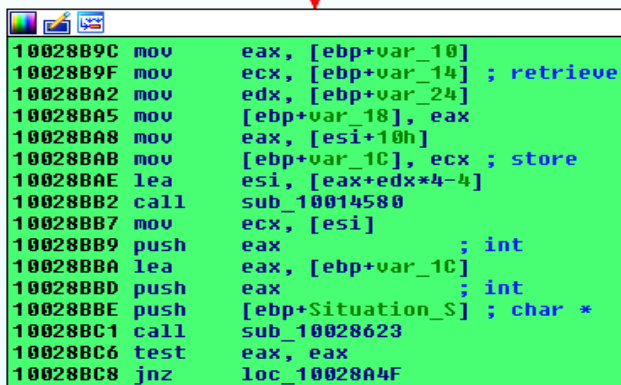
CVE-2016-6963 – Root Cause

```
case EXF_FILTER:
{
    sabassert(baseNdx != -1); // meaningful only for a locpath
    NodeHandle wasCurrent = (*newc).getCurrentNode();
    E( args[0] -> createContext(S, newc, baseNdx) );
    newc.unkeep();
    (*newc).setCurrentNode(wasCurrent);

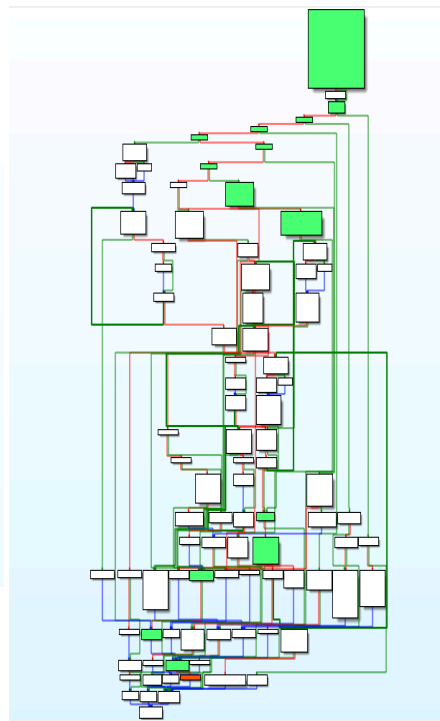
    GP( Context ) filteredc;
    for ( i = 1; i < argsNumber - (int) hasPath; i++)
    {
        filteredc = new Context(c_orig -> getCurrentNode());
        (*newc).reset();
        Bool istrue;
        int newcNumber = (*newc).getSize();
        for ( j = 0; j < newcNumber; j++)
        {
            E(args[i] -> trueFor(S, newc, istrue));
            if (istrue)
                (*filteredc).append((*newc)[j]);
            (*newc).shift();
        };
        newc.del();
        newc = filteredc.keep();
        if (!(*newc).getSize()) break;
    };
    if (hasPath)
    {
        filteredc.assign(newc);
        filteredc = newc; // a patch due to SGI MIPSpro compiler
        E( args[argsNumber-1] -> createLPContextSum(S, filteredc, (*newc).getCurrentNode()) );
        newc.del();
        newc = filteredc.keep();
    }
}
break;
```

CVE-2016-6963 – Pinpoint in Adobe

- In binary, a reference is retrieved and stored in a local variable

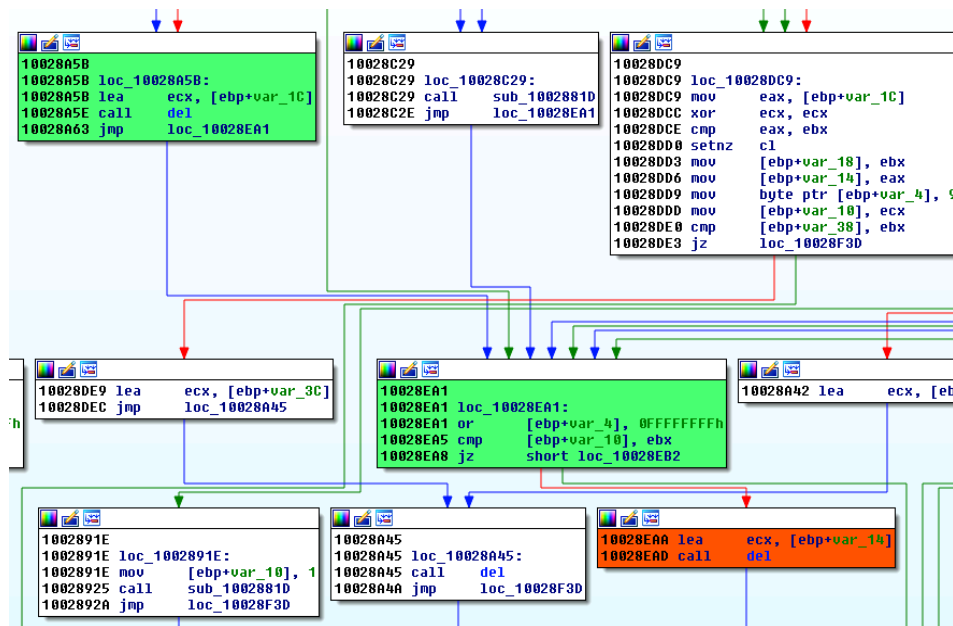


```
10028B9C mov     eax, [ebp+var_10]
10028B9F mov     ecx, [ebp+var_14] ; retrieve
10028BA2 mov     edx, [ebp+var_24]
10028BA5 mov     [ebp+var_18], eax
10028BA8 mov     eax, [esi+10h]
10028BAB mov     [ebp+var_1C], ecx ; store
10028BAE lea     esi, [eax+edx*4-4]
10028BB2 call    sub_10014580
10028BB7 mov     ecx, [esi]
10028BB9 push    eax ; int
10028BBA lea     eax, [ebp+var_1C]
10028BBD push    eax ; int
10028BBE push    [ebp+Situation_S] ; char *
10028BC1 call    sub_10028623
10028BC6 test    eax, eax
10028BC8 jnz     loc_10028A4F
```



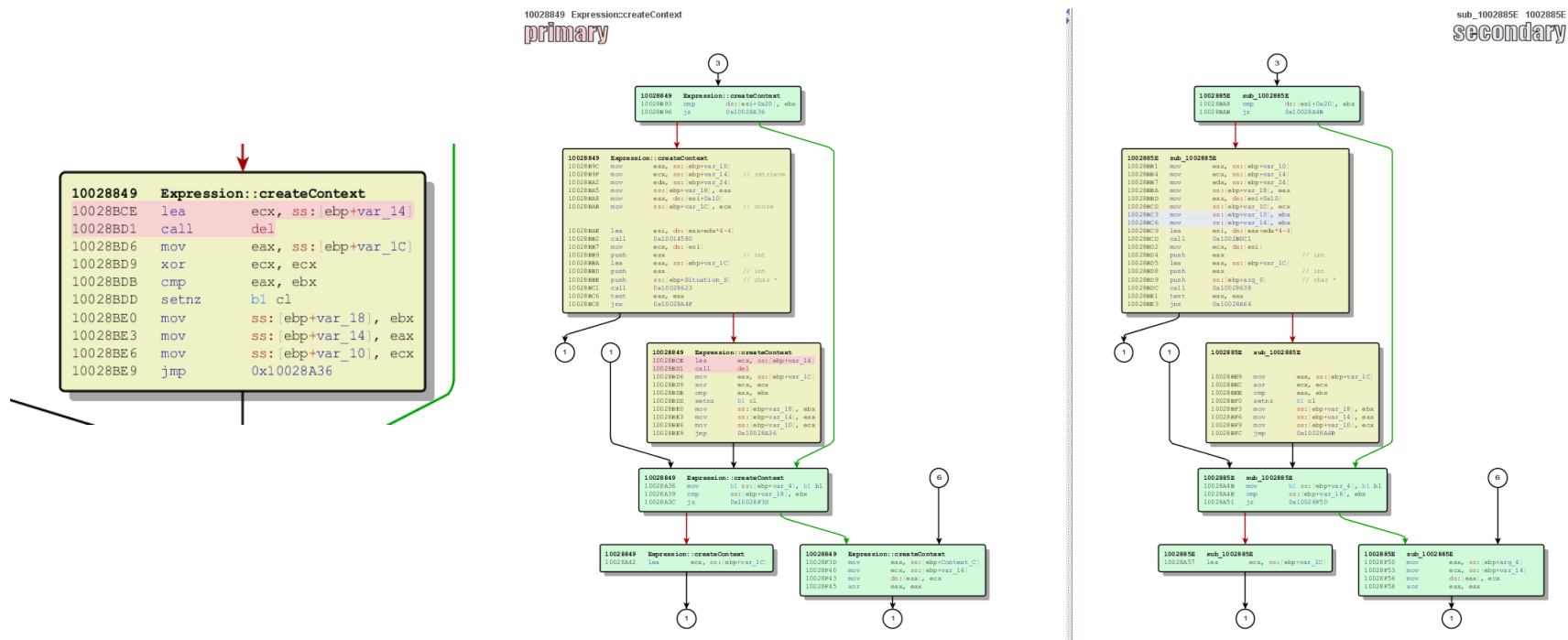
CVE-2016-6963 – Pinpoint in Adobe

- First reference stored in var_1c is deleted
- Second reference stored in var_14 is also deleted triggering the double free



CVE-2016-6963 – Patch Analysis

- Adobe removed the code responsible of deleting the second reference



Conclusion

Conclusion

- Use of open-source components is becoming popular
- Poorly implemented open-source allows attackers access to closed source systems
- New source-to-binary matching techniques can help you locate these weaknesses



ZERO DAY INITIATIVE
